

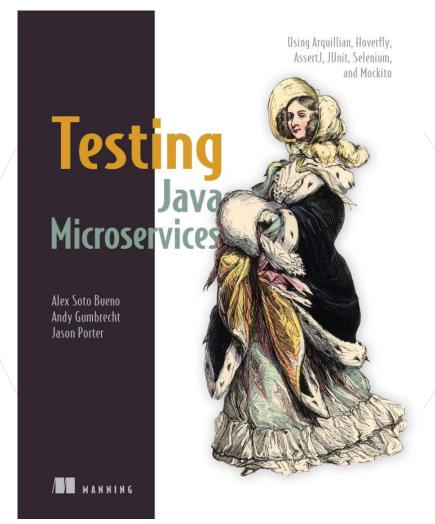


Andy Gumbrecht

@AndyGeeDe





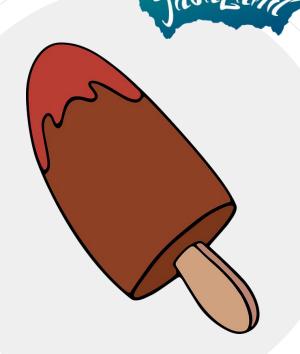








The surface area exposed by an endpoint





The surface area exposed by an endpoint





This bit!

The surface area exposed by an endpoint





The surface area exposed by an endpoint Which can be as small as "you" want Or as big as "you" want







The surface area exposed by an endpoint Which can be as small as "you" want Or as big as "you" want The idea is to make it scalable It does not have to be an SCS An SCS can expose multiple Microservices







The surface area exposed by an endpoint Which can be as small as "you" want Or as big as "you" want The idea is to make it scalable It does not have to be an SCS An SCS can expose multiple Microservices It's your party, the goal is to test the beer





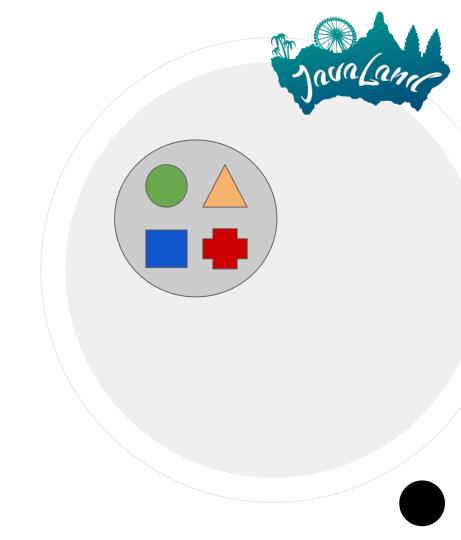


The surface area exposed by an endpoint
Which can be as small as "you" want
Or as big as "you" want
The idea is to make it scalable
It does not have to be an SCS
An SCS can expose multiple Microservices
It's your party, the goal is to test the beer wine





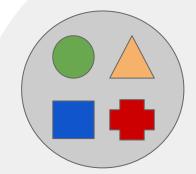




The Monolith

Is the entire application, packaged Gets deployed to a node/container



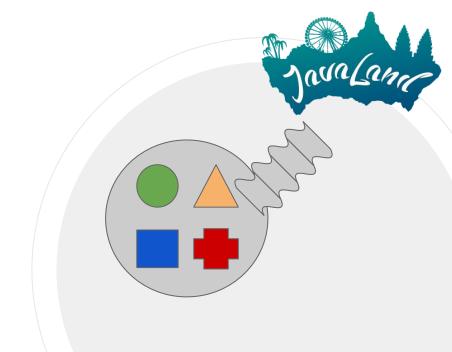






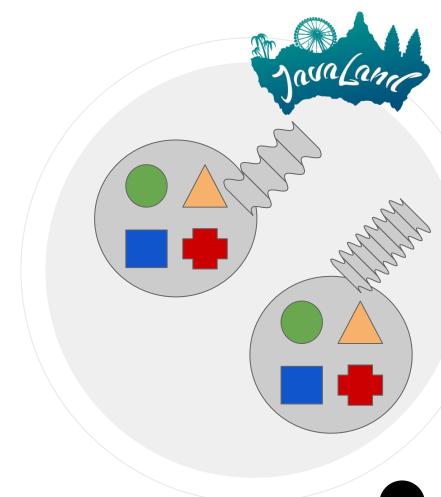
The Monolith

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The Monolith

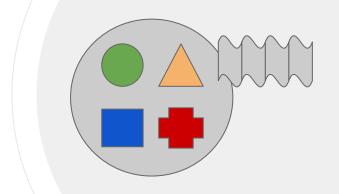
Is the entire application, packaged
Gets deployed to a node/container
Scaling means duplication
Duplicating everything
Small apps are fine
Even big apps can be fine
It's the image that counts







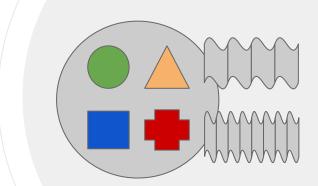






Identify the bottlenecks
Profiling requests

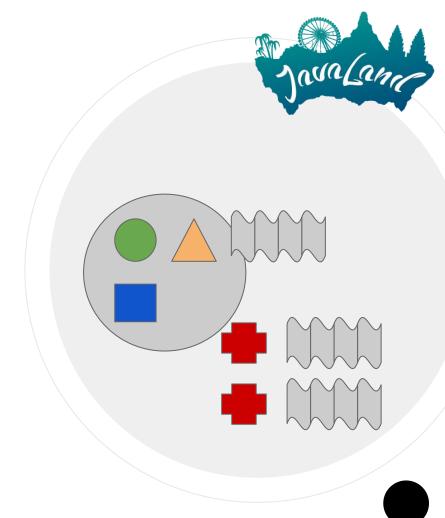






The Microservice

Extract the bottleneck
Make it elastic
Test it!









Test Pyramid

Unit

Smallest scope possible in order to verify functionality

No collaborators

Mocks & Co.







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Smallest scope possible in order to verify functionality

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Integration

Using real collaborators to test the interaction of unit tested components

Mocks & Co.

Service Virtualization







Test Pyramid

Unit

Smallest scope possible in order to verify functionality No collaborators

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Integration

Using real collaborators to test the interaction of unit tested components

Mocks & Co.

Service Virtualization

End-to-End (E2E)

Simulating the user interaction with the exposed application UI that uses all integration tested modules and collaborators

No Mocks & Co.*

UI Automation









Great for integration tests





```
@Test public void
lotto_resource() {
    when().
```

. . .



REST Assured

Great for integration tests
Understands http://localhost:8080/lotto/{id}
Easily evaluates REST responses

Find it here: http://rest-assured.io/



Service Virtualization

Captures the response of a service





Service Virtualization

Captures the response of a service



@ClassRule public static HoverflyRule hoverflyRule

=





Service Virtualization

Captures the response of a service Stores the response locally Replays the canned responses Is a stubbed remote call Can be spied upon Can be evaluated https://hoverfly.readthedocs.io



```
@ClassRule
   public static HoverflyRule hoverflyRule
= HoverflyRule.inSimulationMode(dsl(
        service("www.my-test.com")
        .get("/api/bookings/1")
        .willReturn(
        success("{\"bookingId\":\"1\"}",
        "application/json"))
));
```









Like Service Virtualization





Contract Testing

Like Sérvice Virtualization





Pact (noun):

A formal agreement between individuals or parties. "The country negotiated a trade pact with the UK"

Synonyms: agreement, protocol, deal, contract ~ <u>Oxford Dictionaries</u>





Like Service Virtualization
Record service conversation
To provide canned responses
In the form of a contract
Stored and versioned centrally



PACT FOUNDATION

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Like Service Virtualization
Record service conversation
To provide canned responses
In the form of a contract
Stored and versioned centrally
Is found here: https://docs.pact.io/



Pact (noun):

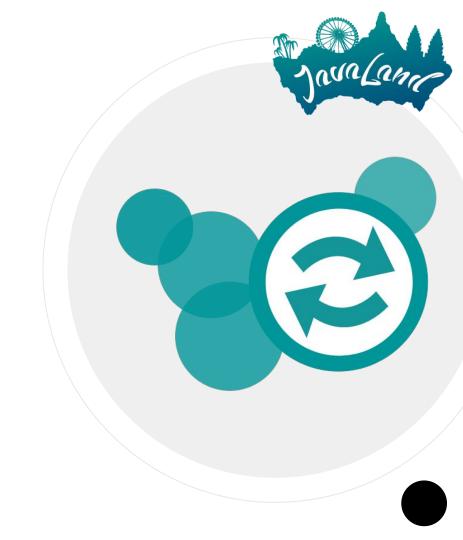
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https://github.com/DiUS/pact-workshop-jvm



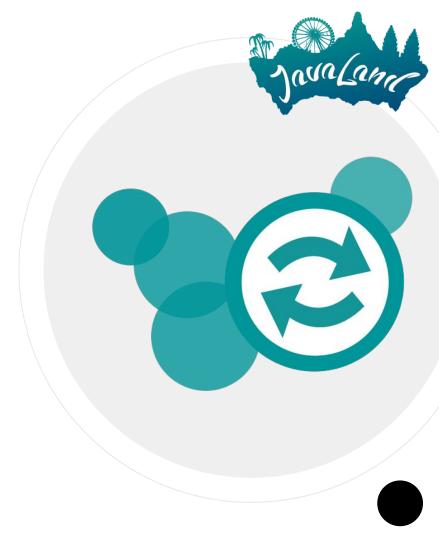






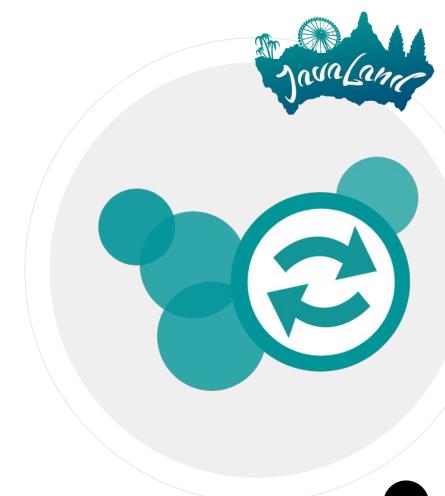
E2E Testing

Probably the most important



E2E Testing

Probably the most important
Also the most difficult to write
Hardest to set up
The most time consuming
Really frickin annoying





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= Fun!









https://docs.docker.com/compose/

Orchestration of docker containers





version: '3'
services:

e2e-zookeeper:

image: confluentinc/cp-zookeeper:5.0.0

environment:
 - ZOOKEEPER CLIENT PORT=32181

- ZOOKEEPER_TICK_TIME=2000

ports:

- 32181:32181





https://docs.docker.com/compose/
Orchestration of docker containers
Easy way to start multiple containers





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https://docs.docker.com/compose/
Orchestration of docker containers
Easy way to start multiple containers
And to stop them





version: '3'
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@ClassRule
public static final ArquillianTestClass
arquillianTestClass
= new ArquillianTestClass();





Arquillian, here to squash bugs

Java Testing Framework

Not just for E2E

Not just for EE

RedHat Project

Supports all containers.

Is found here: http://arquillian.org/





@ClassRule
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The Build Pipeline

Continuous Integration (CI)
Continuous Delivery (CD)





Continuous Integration (CI)
Continuous Delivery (CD)

Have a play with the docker container!



```
sudo docker run --detach \
--hostname gitlab.example.com \
--publish 8243:443 --publish 8280:80 --publish 8222:22 \
--name gitlab \
--restart always \
--volume /srv/gitlab/config:/etc/gitlab \
--volume /srv/gitlab/logs:/var/log/gitlab \
--volume /srv/gitlab/data:/var/opt/gitlab \
```

gitlab/gitlab-ce:latest



Thank you for your time

Happy testing!

