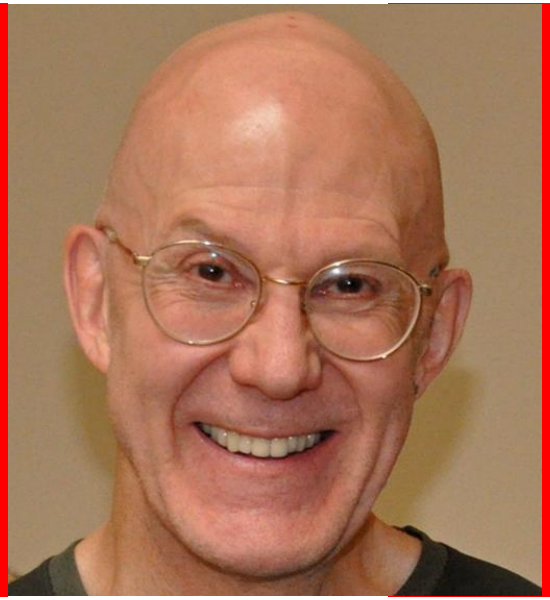

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Doing SQL from PL/SQL:

Best and Worst Practices

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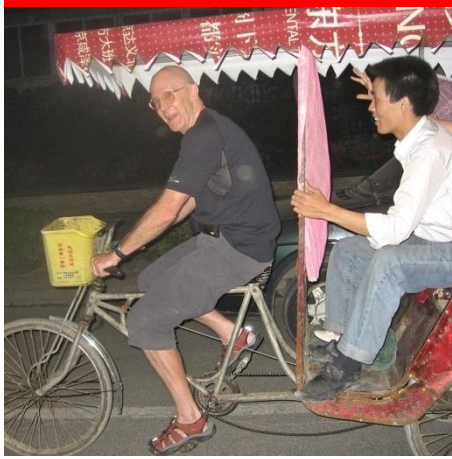
Doing SQL from PL/SQL:
Best and Worst Practices



Caveat…

Doing SQL from PL/SQL:
Best and Worst Practices

- An unattributed programmers' axiom has it that rules exists to serve, not to enslave.

  "All rules were meant to be broken — including this one."

- Here's a more sensible suggestion, given as the first (meta) best practice principle.

Seek approval from an experienced colleague before disobeying any of the following best practice principles

Agenda

- State 22 principles in turn
- For each, explain some background
- Take the chance to explain aspects of PL/SQL that not everyone finds obvious
- Motivate studying the whitepaper

we’re off…

Learn the terms of art:

***session cursor*, *implicit cursor*, *explicit cursor*, *cursor variable*, and *DBMS_Sql numeric cursor*.**

Use them carefully and don't abbreviate them.

Why ?

- When discussing a PL/SQL program, and this includes discussing it with oneself, commenting it, and writing its external documentation,

  …aim to avoid the unqualified use of “cursor”.

- Rather, use the appropriate term of art.

- The discipline will improve the quality of your thought

  …and will probably, therefore,improve the quality of your programs.

Embedded SQL

- Allows SQL syntax directly within a PL/SQL statement
- Therefore very easy to use
- Supports only the following kinds of SQL statement:
  - select
  - insert, update, delete, merge [“DML”]
  - lock table
  - commit, rollback, savepoint
  - set transaction

How does embedded SQL work ?

- You say this at compile time:

```
insert into t(PK, v1) values(j, b.v1);
...

select    a.*
into      b.The_Result
from      t a
where     a.PK = b.Some_Value;
...

update  t a
set     row = b.The_Result
where   a.PK = b.The_Result.PK;
```

How does embedded SQL work ?

- Your program says this at run time:

```
INSERT INTO T(PK, V1) VALUES(:B2 , :B1 )
...

SELECT A.* FROM T A WHERE A.PK = :B1

...



UPDATE   T A
SET      "PK" = :B1 ,"N1" = :B2 ,"N2" = :B3 ,
         "V1" = :B4 ,"V2" = :B5
WHERE    A.PK = :B1
```

In embedded SQL, dot-qualify each column name with the table alias.

Dot-qualify each PL/SQL identifier with the name of the name of the block that declares it.

```
<<b>>declare
 Some_Value t.PK%type := ...
begin

  for r in (
    select  a.PK, a.v1
    from    t a
    where   a.PK > b.Some_Value
    order   by a.PK)
  loop
    Process_One_Record(r);
  end loop;

end;
```

Why ?

- To avoid the risk of the addition of
  a column to the table capturing
  a PL/SQL identifier

- Maximize the benefits of
  fine-grained dependency tracking
  (the compiler can’t trust your naming convention)

#3

Declare every PL/SQL variable with the *constant* keyword unless the block intends to change it.

Why ?

- Self-evident correctness w.r.t. injection risk
- Generic readability
- Occasional performance benefit
- ER asks for new warning

#4

Always specify the *authid* property explicitly.

Choose deliberately between *Current_User* and *Definer.*

Neither is “best”.

Why ?

- DR: protect access to tables via PL/SQL API
- IR: Avoid the risk of privilege escalation
- ER asks for new warning

Use the *Owner* to dot-qualify the names of objects that ship with Oracle Database.

Why ?

- Avoid the risk of subversion by a local object

Strive to use SQL statements whose text is fixed at compile time.

When you cannot, use a fixed template.

Bind to placeholders.
Use *DBMS_Assert* to make concatenated SQL identifiers safe.

Why ?

- Avoid the risk of injection
- Avoid avoidable hard parse

For dynamic SQL, aim to use native dynamic SQL.

Only when you cannot, use the *DBMS_Sql* API.

Why ?

- native dynamic SQL is easier to write
- And it’s faster

When using dynamic SQL,
avoid literals in the SQL statement.
Instead, bind the intended values
to placeholders.

Why ?

- You can’t say this one too often!

Always open a *DBMS_Sql numeric cursor* with *Security_Level* => *2*

```
Cur := DBMS_Sql.Open_Cursor(
          Security_Level=>2)
```

Why ?

- (New in 11.1.)
- Inoculate against "cursor snarfing“ (David Litchfield)
- ER asks for new warning

The only explicit cursor attribute you need to use is *Cur%IsOpen*.
The only implicit cursor attributes you need are *Sql%RowCount*, *Sql%Bulk_RowCount*, and *Sql%Bulk_Exceptions*.

Why ?

- *Cur%IsOpen* – to close ‘em in a catch all handler
- *Sql%RowCount* – how many rows did my DML affect?
- *Sql%Bulk_RowCount* – same for *forall*
- Observe at the earliest opportunity
- *Sql%Bulk_Exceptions* – in the *ORA-24381* handler

  (don’t forget the *save exceptions* keyword)

selecting

#11

When you don’t know how many rows your query might get,use *fetch... bulk collect into* with the *limit* clause inside an infinite loop.

Why ?

- Bulk constructs are faster!
- But the target collections mustn’t get arbitrarily big
- ER asks for new warning

(requires the use of an *identified cursor*)

When you *do* know how the maximum number of rows your query might get, use *select... bulk collect into* or *execute immediate... bulk collect into* to fetch all the rows in a single step.

Why ?

- One step is better than many
- select… into is functionally complete
- Fetch into a varray declared with the maximum size that you are prepared to handle.
- Implement an exception handler for ORA-22165 to help bug diagnosis.

Use the the *DBMS_Sql* API when you don't know the binding requirement or what the *select list* is until run time.

If you do, at least, know the *select list*, use *To_Refcursor()* and then batched bulk fetch..

Why ?

- You have no choice.

  Method 4 is what it is –

  and the DBMS_Sql API is here to stay for that, and only that, use case

- But there's no virtue in masochism

  so twizzle to a *ref cursor* when you can

Well, you do have a choice…

- This:

```
select Count(*)
from All_Objects
where 1 = 1
and Object_Name = :b1
and (1=1 or :b2 is null)
```

- is simplified by SQL compilation to this:

```
select Count(*)
from All_Objects
where Object_Name = :b1
```

To get exactly one row, use *select... into* or *execute immediate... into*.

Take advantage of *No_Data_Found* and *Too_Many_Rows*.

Why ?

- The construct says what you mean
- The exceptions are what you need for the regrettable and the unexpected cases
- It’s fewer steps and so it’s quicker

religion

Expose your database application through a dedicated schema that has only private synonyms for the objects that define its API.

Why ?

- How else can you enforce an API ?

Expose your database application through a PL/SQL API.
Hide all the tables in schemas that the client to the database cannot reach.

OK, this one is contentious…

- Universal best practice principle of software engineering:
  - Decompose your system into modules
  - Expose each module's functionality, at a carefully designed level of abstraction, with a clean API
  - Hide the module's implementation behind that API
- PL/SQL subprograms define an API
- Tables and SQL statements are part of a module's implementation – to be hidden from clients

Define the producer/consumer API as a function whose return datatype represents the desired data.

Hide all the SQL processing in the producer module.

Parameterize the producer function as you would parameterize the query.

Why ?

- This way, the consumer is immune to an implementation change that a requirements change might cause.
- Approach accommodates getting the rows in batches or getting all the rows in one call — where this might be a slice.

insert, update, delete -ing

For each application table, maintain a template record type that defines the same constraints and defaults.

Why ?

- Lets you implement the insert of a new row where the caller mentions only some of many optional columns

```
  New_Row Tmplt.T_Rowtype;
begin
  New_Row.PK := PK;

  if n1_Specified then
    New_Row.n1 := n1;
  end if;
  ...

  insert into t values New_Row;
```

#19

Use *merge* for an “upsert” requirement.

Don’t use *update... set row...* together with insert in an exception handler.

Why ?

- *merge* says what you mean in a single statement
- So it’s quicker

```
 Result t%rowtype;
begin
  ...
  merge into  t Dest
  using       (select
                  Result.PK PK,
                  Result.n1 n1,
                  ...,
                  Result.v1 v1,
                  ...
               from Dual d) Source
  on          (Dest.PK = Source.PK)

  when matched then update set
    Dest.n1 = Source.n1,
    ...,
    Dest.v1 = Source.v1,
    ...

  when not matched then insert values (
    Source.PK,
    Source.n1,
    ...,
    Source.v1,
    ...);
```

Use the *forall* statement rather than repeating a single-row statement.
Handle *ORA-24381* when it's safe to skip over a failed iteration.
For bulk merge, use the *table* operator with a collection of objects.

Why ?

- It’s quicker

```
 Results Results_t;
begin
  ...
  merge into  t Dest
  using       (select * from table(Results))
   Source
  on          (Dest.PK = Source.PK)

  when matched then update set
    Dest.n1 = Source.n1,
    ...,
    Dest.v1 = Source.v1,
    ...

  when not matched then insert values (
    Source.PK,
    Source.n1,
    ...,
    Source.v1,
    ...);
```

Don’t be afraid to get rows with batched bulk fetch, process them in PL/SQL, and to put each batch back with a forall statement.

The approach carries no noticeable performance cost compared to using a PL/SQL function directly in a SQL statement.

Why ?

- You have a data transformation that you need to solve
- Beyond a certain level of complexity, procedural code is easier to write and understand than declarative code
- Therefore the chances of its being correct are increased

```
 cursor Cur is
    select Rowid, a.v1 from t a for update;

  type Rowids_t is varray(1000) of Rowid;
  Rowids Rowids_t;

  type vs_t is varray(1000) of t.v1%type;
  vs vs_t;

  Batchsize constant pls_integer := 1000;
begin
  ...
   loop
     fetch Cur bulk collect into Rowids, vs
       limit Batchsize;
     for j in 1..Rowids.Count() loop
       -- This is a trivial example.
       vs(j) := f(vs(j));
     end loop;
     forall j in 1..Rowids.Count()
       update  t a
       set     a.v1 = b.vs(j)
       where   Rowid = Rowids(j);
     exit when Rowids.Count() < Batchsize;
   end loop;
```

11.1 lifts a notorious restriction

- **PLS-00436:**

  implementation restriction:

  cannot reference fields of
  BULK In-BIND table of records

```
loop
  fetch Cur bulk collect into Results
    limit Batchsize;
  for j in 1..Results.Count() loop
     -- This is a trivial example.
    Results(j).v1 := f(Results(j).v1);
  end loop;
  forall j in 1..Results.Count()
    update t a
    set    a.v1 = b.Results(j).v1
    where  Rowid = b.Results(j).Rowid;
  exit when Results.Count() < Batchsize;
end loop;
```

Note…

- There are no special considerations for doing DML with native dynamic SQL except:
  - You can’t use the “whole row” syntax

a straggler…

Use this:

```
select ...
from   ...
Where  x in (select  Column_Value
             from    table(The_Values))
```

for the functionality of an *in list* whose element count you don't know until run time.

Why ?

- Avoid native dynamic SQL with concatenated literals
- Avoid method 4 *DBMS_Sql*

```
create type Strings_t is table of varchar2(30)
/
```

```
 ...
 ps Strings_t;
begin
  select                a.PK, a.v1
  bulk collect into     b.Results
  from                  t a
  where                 a.v1 in (select  Column_Value
                                 from    table(b.ps));
```

finally…

search.oracle.com

- Read the detailed technical whitepaper
- It's listed on the PL/SQL Homepage

`www.oracle.com/technetwork/database/features/plsql/`

- Or…

Search for: **Doing SQL from PL/SQL**

In the section: **Technology Network**

Q&A