

# Core Strategies for Trouble-shooting

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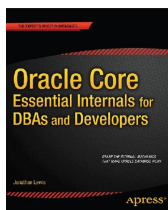
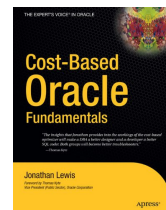
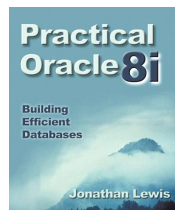
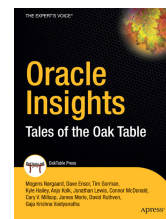
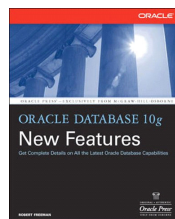
## Who am I ?

### Independent Consultant

32+ years in IT  
27+ using Oracle

Strategy, Design, Review,  
Briefings, Educational,  
Trouble-shooting

Oracle author of the year 2006  
*Select* Editor's choice 2007  
UKOUG Inspiring Presenter 2011  
ODTUG 2012 Best Presenter (d/b)  
UKOUG Inspiring Presenter 2012  
**UKOUG Lifetime Award (IPA) 2013**  
Member of the Oak Table Network  
Oracle ACE Director  
*O1 visa for USA*



# The Target

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- Minimise effort / maximise return

# The Implementation

- Recognise the problem
- Pick the right strategy

# Three ways of causing problems

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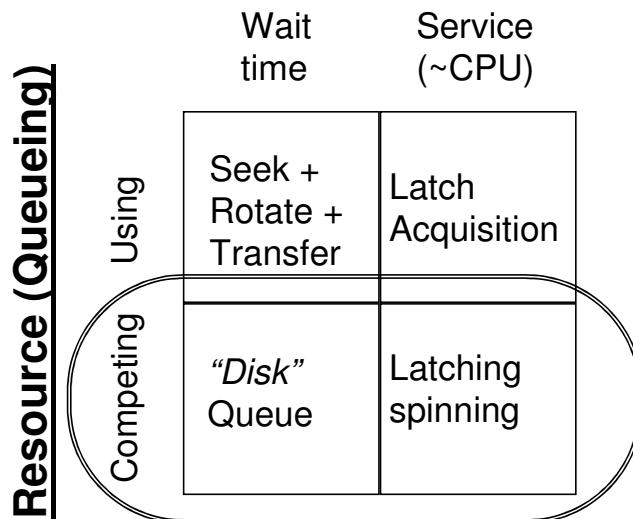
The code is doing it the hard way

The code is doing it too often

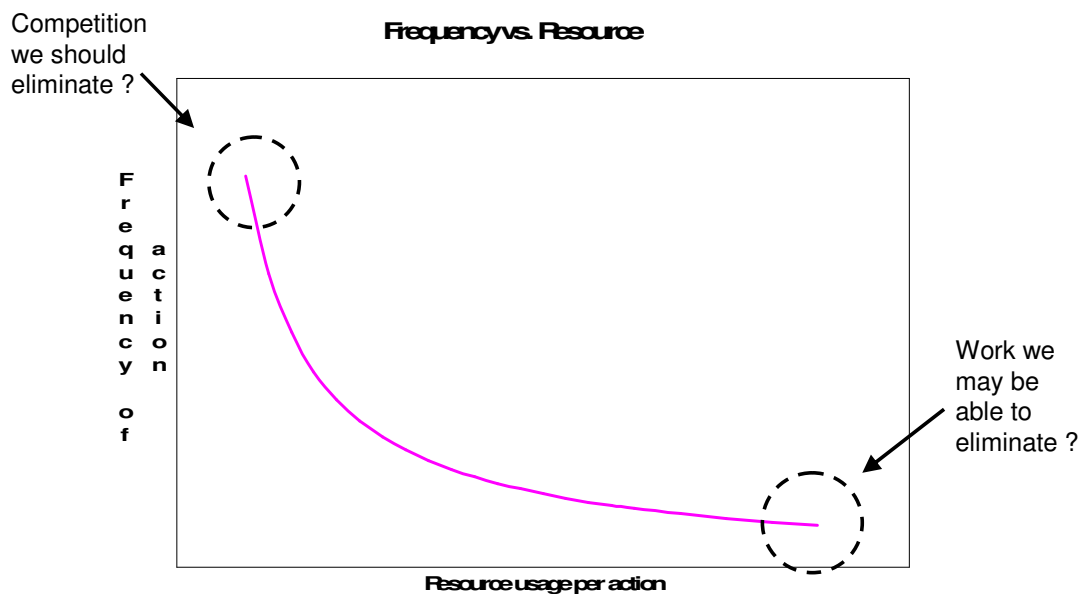
*The code is causing locks / queues*

$$\text{Response time} = \text{Service time} + \text{Wait time}$$

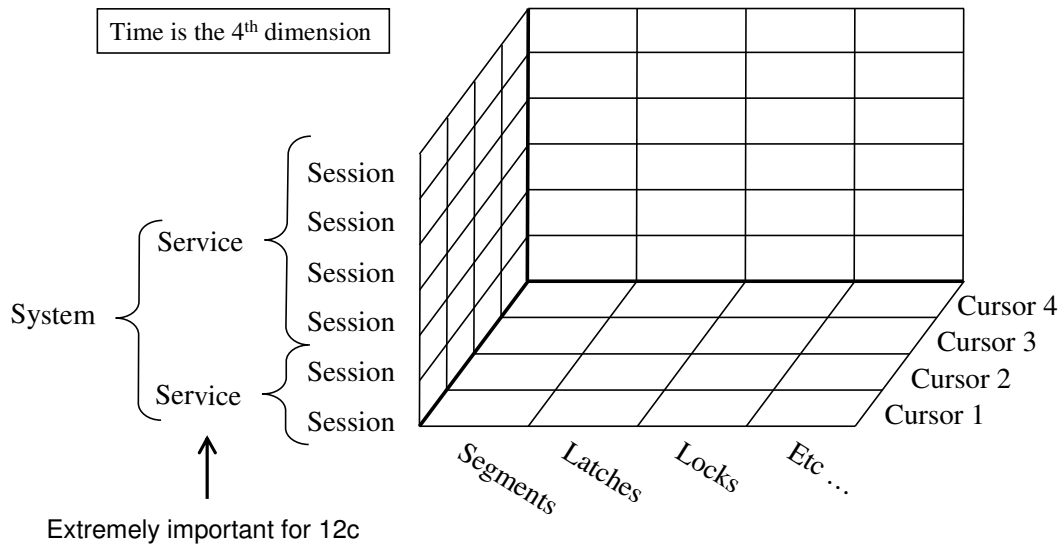
### Response (Oracle)



## The obvious two threats



# Measures in four dimensions



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At any instant, Oracle knows which user is executing which cursor using, or waiting for, which resource. We just need ways to sample and sum the cube.

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# Three classes of complaint

My task (screen, report) is slow

The batch took too long last night.

“The system” is slow

Always

Intermittently

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“It’s too slow” can be translated into “too much time passed between starting and finishing” - but starting and finishing what ?

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# Three strategies

## My task (screen, report) is slow

Easy to keep repeating task (usually)

10046, level 8 or 12 – one task, all details (*dbms\_monitor*)

Lots of options from 10g onwards for viewing specific activity

## The batch took too long last night.

Lots of sessions, not easily repeatable

End of job summaries – overview only

*ASH (if licensed) a historic **sample** of “10046”*

*Monitor Database Operations (12c, if licensed)*

## “The System” is slow

AWR / Statspack – overview only, resources and SQL

Sampling – one SQL / Session / Resource

"metric" views - v\$sysmetric etc.

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The nature of the complaint we want to address tells us the types of tool we have to use – but the tools are all using the same basic information.

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# Follow that session

```
alter session set events '10046 trace name context forever, level 12';
```

Level 4 => bind values                      Level 8 => Wait events

Level 16 => dump plan on every execution

Level 32 => don't dump plans

Level 64 => dump plans intermittently as resource usage accumulates

```
begin
    dbms_monitor.session_trace_enable(
        session_id => &m_sid,
        serial_num => &m_serial,
        waits      => true,
        bind       => true,
        plan_stat  => 'all_executions'
    );
    -- 'never', 'first_execution'
    -- no equivalent to level 64
end;
/
```

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In the simplest cases we can just follow everything a particular session does.  
[antognini.ch/2012/08/event-10046-full-list-of-levels](http://antognini.ch/2012/08/event-10046-full-list-of-levels)

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# Precision Targets (a)

```
alter system
  set events 'sql_trace[SQL:lwthpj7as7urp]
  plan_stat=all_executions,
  wait=true, bind=true'
;
--      http://tech.e2sn.com/oracle/troubleshooting/oradebug-doc

-- wait some time (about 2 minutes on a recent client case)

alter system set events 'sql_trace[SQL:lwthpj7as7urp] off';

tkprof xxx_ora_12345.trc temp.prf sort=(exeela, fchela\)
```

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l1g allows us to set high-precision events, e.g. tracing one statement when it appears. If it's a PL/SQL cursor we also capture the embedded SQL.

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# Precision Targets (b)

```
SELECT TO_CHAR(TO_DATE(:B3 , :B2 , 'NLS_CALENDAR=''GREGORIAN'''), :B1 )
FROM DUAL
```

call	count	cpu	elapsed	disk	query	current	rows
Parse	2	0.00	0.00	0	0	0	0
Execute	930	0.56	0.53	0	0	0	0
Fetch	930	0.00	0.01	0	0	0	930
total	1862	0.56	0.55	0	0	0	930

I had the bind variables in the trace file:

Half the calls had a value for :B3 of '01-01-1000', the other half had '31-12-4172'

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A critical web-page ran slowly under load so, at a quiet time, I traced the pl/sql cursor it called, capturing 9 calls in 2 minutes. I found two key details.

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# Precision Targets (c)

```
SELECT *
FROM   TABLE_X
WHERE  CODE_HOST = :B2
AND    TRUNC(SYSDATE)
      BETWEEN NVL(BEGIN_DATE,
                  TO_DATE(
                      UTILS.NORMALISE_DATE('01-01-1000', 'DD-MM-YYYY'),
                      UTILS.GET-NLS_DATE_FORMAT
                  )
      )
AND    NVL(END_DATE,
          TO_DATE(
              UTILS.NORMALISE_DATE('31-12-4712', 'DD-MMYYYY'),
              UTILS.GET-NLS_DATE_FORMAT
          )
      )
      -- why not just
      -- to_date('01-01-1000', 'dd-mm-yyyy')
      -- to_date('31-12-4712', 'dd-mm-yyyy')
```

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The calls to *dual* were the effect of a pl/sql function in the *where* clause.  
Fixes: fixed value, deterministic functions, or (*select function() from dual*).

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# Slow batch – a

*“The batch over-ran by 3 hours last night. Make sure it doesn’t happen again tonight”*

Best strategy: Pre-emptive reporting

Statspack (AWR) snapshots before and after

Compare two batches with *awrddrpt.sql*

ASH (dba\_hist\_active\_sess\_history – *ashrpt.sql*)

Always helpful to know the code and business.

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Every batch job could end with two queries to show the work done and the time lost in the process; then you can compare good behaviour against bad.

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# Slow batch – b

```

select stn.name, mst.value                                -- work done
from   v$mystat mst, v$statname stn
where  mst.value != 0
and    mst.statistic# = stn.statistic#

select event, total_waits, total_timeouts,              -- time waited
       round(time_waited/100,2)    time_waited,
       round(max_wait/100,2)      max_wait
from   v$session_event
where  sid = {current session id}

select stat_name, value                                  -- time location
from   V$sess_time_model
Where  sid = {current session id}
and    value != 0

```

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A few bits of SQL at the end of each task can indicate why a program had a problem. 10g gave us `v$sess_time_model` as a summary how time is spent

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# Slow batch – c

<u>NAME</u>		<u>VALUE</u>		<b>Good</b>
session logical reads		151,302		
CPU used by this session		2,744		
DB time		3,054		<b>30 sec</b>
physical reads		3		
<u>NAME</u>	<u>WAITS</u>	<u>WAIT_SEC</u>	<u>AVG_CS</u>	<u>MAX_CS</u>
db file sequential read	3	0.02	.57	5
<u>NAME</u>		<u>VALUE</u>		<b>Bad</b>
session logical reads		151,302		
CPU used by this session		3,038		
DB time		19,924		<b>3:19</b>
physical reads		79,184		
<u>NAME</u>	<u>WAITS</u>	<u>WAIT_SEC</u>	<u>AVG_CS</u>	<u>MAX_CS</u>
db file sequential read	79,184	166.29	<b>.21</b>	5

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This is a job that runs regularly – but the performance is erratic even though the work done is constant. It's critically dependent on caching benefits.

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# Slow batch – d

<u>NAME</u>	<u>VALUE</u>	
session logical reads	151,302	
CPU used by this session	3,401	
DB time	88,858	<b>14:50</b>
physical reads	<b>139,623</b>	

<u>NAME</u>	<u>Waits</u>	<u>WAIT_SEC</u>	<u>AVG_CS</u>	<u>MAX_CS</u>
db file sequential read	139,623	851.70	<b>.61</b>	5

## Variation in performance:

- 0:30 Everything is in the Oracle cache
- 3:20 A lot of data is read by Oracle, but in the SAN cache
- 14:50 Most blocks have to come from the SAN – with disk reads
- (not shown) It's all on disc, and the discs are overloaded.

# The system is slow

No specific target

No consistent complaint

How do you find something to fix ?

# Metrics (a)

```
select {columns}
from v$sysmetric_summary
order by
    metric_id
;
```

METRIC_NAME	MAXVAL	AVERAGE	STANDARD_DEV	METRIC_UNIT
Physical Reads Per Sec	1,618.95	105.92	358.16	Reads Per Second
<b>Physical Reads Per Txn</b>	<b>97,202.00</b>	<b>5,539.19</b>	<b>20,811.56</b>	<b>Reads Per Txn</b>
Redo Generated Per Sec	6,773,108.94	218,132.86	1,023,458.57	Bytes Per Second
User Calls Per Txn	395.00	43.39	79.85	Calls Per Txn
Total Parse Count Per Sec	31.14	1.88	4.25	Parses Per Second
Host CPU Utilization (%)	64.51	3.93	9.07	% Busy/(Idle+Busy)
Database Time Per Sec	82.96	6.65	15.37	CentiSeconds Per Second
I/O Megabytes per Second	35.58	2.62	5.73	Megabytes per Second

For a metric that shows an unexpectedly large standard deviation you can drill down to `v$sysmetric_history` to get the individual figures for each minute.

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Normally you can expect `v$sysmetric_summary` to cover 61 intervals of 60 seconds each. There are 135 stats - you might choose a meaningful handful.

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# Metrics (b)

```
select {columns} from v$sysmetric_history
where metric_name = 'Physical Reads Per Txn'
and group_id = 2 -- 60 second interval
order by begin_time desc;
```

METRIC_UNIT	BEGIN_TIME	VALUE
Physical Reads Per Txn	05-feb 12:45:55	421.00
	05-feb 12:44:55	477.00
	05-feb 12:43:55	351.00
	05-feb 12:42:55	406.84
	05-feb 12:41:55	1,550.00
	05-feb 12:40:55	93,984.00
	05-feb 12:39:55	97,202.00
	05-feb 12:38:55	93,323.00
	05-feb 12:37:55	391.00
	05-feb 12:36:55	504.00
	05-feb 12:35:55	504.00
	05-feb 12:34:55	252.00

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The OEM interface alerts you to extremes variations. For usage notes see:  
<http://oracledoug.com/serendipity/index.php?/plugin/tag/adaptive+thresholds>

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# Sampling (a)

```
create or replace package body snap_sess_io as
-- some global cursors and variables here
cursor c1 is
    select  physical_reads, optimized_physical_reads, block_gets,
           block_changes, consistent_gets, consistent_changes, sid
    from    v$sess_io;

type w_type is table of c1%rowtype index by binary_integer;
w_list      w_type;

procedure start_snap is
begin
    for r in c1 loop
        w_list(r.sid).block_gets      := r.block_gets;
        w_list(r.sid).block_changes  := r.block_changes;
        ...
    end loop;
end start_snap;
```

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If you don't have the licences to use the performance and diagnostic packs, you can write simple code to take very short snapshots. I use sys packages.

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# Sampling (b)

```
procedure end_snap is -- lots of little bits cut out.
    for r in c1 loop
        if (
            (w_list(r.sid).block_gets != r.block_gets)
            or ...
        ) then
            dbms_output.put(rpad(r.sid,6));
            dbms_output.put(to_char(
                r.block_gets - w_list(r.sid).block_gets,
                '9,999,999,990'));
            ...
            dbms_output.new_line;
        end if;
    end loop;
end;
```

See also: <http://blog.tanelpoder.com/files/scripts/snapper.sql>

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Within the end-snapshot routine, we have to handle missing rows from the array, and then do the arithmetic and output. *util\_file* would also be good.

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## Sampling in 12c (a)

```
with
    function wait_row (i_secs number, i_return number)
    return number is
    begin
        dbms_lock.sleep(i_secs);
        return i_return;
    end;
select
    event, wait_time_milli, sum(wait_count) wait_count
from    ({inline view})
where   wait_time_milli != -1
group by
    event, wait_time_milli
order by
    event, wait_time_milli
;
```

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We can avoid the need for SYS-owned procedures in 12c because we can create PL/SQL functions in SQL.

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## Sampling in 12c (b)

### The inline view

```
select
    event, wait_time_milli, -1 * wait_count wait_count
from    v$event_histogram
where   event = '&m_event'
union all
select
    null, wait_row(10, -1), null
from    dual
union all
select
    event, wait_time_milli, wait_count
from    v$event_histogram
where   event = '&m_event'
```

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# Sampling in 12c (c)

```
define m_event = 'db file sequential read'
```

EVENT	WAIT_TIME_MILLI	WAIT_COUNT
db file sequential read	1	411
db file sequential read	2	11
db file sequential read	4	4
db file sequential read	8	33
db file sequential read	16	37
db file sequential read	32	10
db file sequential read	64	5
db file sequential read	128	0
db file sequential read	256	0
db file sequential read	512	0
db file sequential read	1,024	0

# Summary

- Look for high cost AND high frequency
- The problem can be competition
- All the measures come from one place
- Three problems == Three strategies